

Northern Nevada APA League Time Guidelines

At league-start-time plus 2-hours, teams MUST move match play to two tables IF two tables are available - even if only 1 team requests to do so. This rule is applicable to ALL host locations (with exceptions noted below).

Some related notes:

- A. Some host locations (bars/taverns) only have 1 table, hence play cannot move to 2 tables.
- B. Some host locations (bars/taverns) prefer to limit league play to only one table. That is their prerogative. Play can only move to 2 tables if the host location agrees.
- C. At Coconut Bowl in Sparks, O'Cleary's in Sparks, and at the Frontier Fun Center in Fernley, play must move to 2 tables at 7:15, regardless of start time. These locations typically close at 10pm. Whether the location is actually closed or not at 10pm, LEAGUE policy states that BALLS must be OFF THE TABLE at 10pm at these locations. **No exceptions.** Teams who violate this rule will lose ALL points earned that night. If all matches are not complete by 10pm, any remaining games will result in ZERO points for both teams for the unfinished games(s). The full \$40 team fee will still be required from both teams. This is clearly a situation everyone wants to avoid. Avoid slow play. Move to two tables as early in the night as possible, and definitely by 7:15pm at the latest.

Questions? Call or text the League Office at 775-443-8844.



EVERYONE CAN PLAY,
ANYONE CAN WIN!

