

Northern Nevada APA League Time Guidelines

At league-start-time plus 2-hours, teams **MUST** move match play to two tables IF two tables are available – even if only **ONE** team requests to do so. This rule is applicable to **ALL** host locations (with exceptions noted below).

Some related notes:

- **Some host locations (bars/taverns) only have 1 table, hence play cannot move to 2 tables.
- **Some host locations (bars/taverns) prefer to limit league play to only one table. That is their prerogative. Play can only move to 2 tables if the host location agrees.
- **At Coconut Bowl in Sparks and at the Frontier Fun Center in Fernley, play must move to 2 tables at 7:15, regardless of start time. These locations typically close at 10pm. Whether the location is actually closed or not at 10pm, LEAGUE policy states that **BALLS** must be **OFF THE TABLE** at 10pm at these locations. **No exceptions.** Teams who violate this rule will lose **ALL** points earned that night. If all matches are not complete by 10pm, any remaining games will result in **ZERO** points for both teams for the unfinished games(s). The full \$40 team fee will still be required from both teams. This is clearly a situation everyone wants to avoid. Avoid slow play. Move to two tables as early in the night as possible, and definitely by 7:15pm at the latest.#

Questions?

Call or text the League Office at 775-443-8844.

Have fun. Meet people. Play pool.

